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# Introduction

This document which provides a plan for the tests we applied to our school project application. This is a game in which you solve tasks about bitwise operations.

# Entrance / Exit Basis

## Entrance Basis

* Application is accessed successfully.

## Exit Basis

* All test cases have been passed successfully.

# Objective / Tasks

1. Objectives

* Purpose of testing: ensuring a pleasant experience during the game.

1. Tasks

* The following conditions are required to successfully test the game:
* manually made tests.
* The most important functions to be tested.

# Field

* The functions ensuring that everything in the application works.

# Testing process

1. Results

* Excel sheets provide information about the tests of all functions in the application.

1. Resources

* MS Excel for writing test cases about functions in application.
* MS Word for making Test Plan
* GitHub for reporting issues and problems about the code